Record Sheet
The Record Sheet is something that evolved during test play throughout the years. It is a reference sheet to creature stats during an encounter. It takes a minute to fill out but will save much time during game-play.

# Creature is attacking	# Creature is attacking
Level:() Creature:() Damage-points:()	Level:() Creature:() Damage-points:()
Damage-points.(Damage-points.(
Creature's Defense: () Creature's Offense: () Luck:()	Creature's Defense: () Creature's Offense: () Luck:()
Attack damage: () Bites:	Attack damage: () Bites:
() Claws:	Claws:
(): ():	():
Special:	Special:
# Creature is attacking	# Creature is attacking
# Creature is attacking Level:() Creature:() Damage-points:()	Level:() Creature:()
Creature's Defense: () Creature's Offense: ()	Creature's Defense: () Creature's Offense: ()
Luck:()-	Luck:()-
Attack damage: () Bites:	
Attack damage: () Bites:	Attack damage: () Bites: () Claws:
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Special:	Special:::
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# Creature is attacking	#Creature is attacking
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Creature's Defense: () Creature's Offense: ()	Creature's Defense: () Creature's Offense: ()
Luck:()	Luck:()
Attack damage: () Bites:	Attack damage: () Bites:
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Special:	Special:
# Creature is attacking	# Creature is attacking
# Creature is attacking Level:() Creature:()	# Creature is attacking Level:() Creature:() Damage-points:()
Level:() Creature:() Damage-points:()	Damage-points:()
Creature's Defense: () Creature's Offense: ()	Creature's Defense: () Creature's Offense: ()
Luck:()	Luck:()
Attack damage: () Bites:	Attack damage: () Bites:
() Claws:	() Claws: ():
():	() :
Special:	Special: